

Tamarack Tuesday Night League – 2025 Notes

- 18 Teams again this year, 16 Returning and 2 new teams
 - Lost Pot Bunkers and KJ Thoroughbreds
 - Added Low Hanging Fruit and Six Pack
- League Starts: April 8th, 5:15pm shotgun start
 - Start will change to 5:30pm sometime mid May – Course or I will let you know.
- League Duration: 20 weeks – last Tuesday night of play August 19th
- League Tourney, Saturday August 23rd with 7:30am Shotgun Start
- League Fee the same as last: \$120/team – Due by Tuesday, August 1st – Cash/Check/Venmo
 - I will take payment anytime up to Aug 1st
 - Venmo - Payable to Dave Esker, Venmo: @Dave-Esker
 - Make Checks out to Dave Esker, put League Fee in the notes
 - Top 5 teams will get paid - \$150, \$100, \$75, \$50, and \$25
 - Will not payout out for points to each team
- I will post
 - Rules, Schedule, Important notices
 - Weekly match results, resulting team position, and updated handicaps
 - Posted before next match – usually by weekend
- Day of Match:
 - Check in at cashier at least 15 minutes before start
 - Pay greens fee \$24, Range balls available for \$5 small, \$8 medium, and \$13 large
 - Signup Sheet and Handicap Lookup at Cashier as well – please put “X” by name
 - Scorecards with team hole assignment labels will be on credenza across from cashier - like last year
 - Please let someone with “ok” penmanship write in the names (Include **Last Name**) of players and scores
 - I’ll assume both teams have agreed to the scores on the card after play is complete
 - Sign up for Optional \$5 skins game by bulletin board
- Team Roster: My League Manager software has a hard limit of 12 players per team
 - This should be plenty to field a 4some every week

2025 Notes – Cont'd

- Rules - Highlights
 - Gimmies – Allowed, and up to your opponent to give
 - Max Strokes – Max score of double par + 1 on a hole
 - 1 Penalty Stroke for OB – place ball within 2 clublen
 - Rake and Place in Bunkers – Rule: Section B: 3.f
 - 15 min grace period for late player – Section B: 6
 - After 15 minutes - double par + 1 on holes missed will be recorded
 - What Tee to play (Birthday during the season allows you to start the season on the upward tee)
 - Rule – Section B: 11
 - Players 64 years of age or younger will use WHITE tees
 - Players 65 through 74 will use the YELLOW tees
 - Players 75 and older will use the RED tees
 - Ex. If you are 64, 74 and your birthday occurs anytime during league duration, you may move up a tee at start of season
- Points earned during match – 2 players from **each** team play in foursome
 - Individual matches between the foursome
 - Example: In a foursome
 - Team A has 2 players and Team B has 2 players.
 - Have lowest handicap player from Team A match up with the Team B lowest handicap player then the other 2 players matchup
 - Winners of each individual net match get one point
 - An additional one point is won by lowest team net
 - Resulting in 3 points available per foursome played
- Handicap
 - Stroke Reduction per hole - USGA Equitable Stroke Control applied
 - Program uses the best 10 most recent rounds
 - Starts dropping worst score after that
 - I pull in scores/handicaps from previous year for starting handicap – will use 3 practice scores of ending handicap
 - New players – 3 rounds to establish handicap
 - I will use 80% of strokes over par (score is adjusted for stroke reduction) for round, then 94% starting 4th round
 - If a player has handicap from other league that will be used instead of needing to establish, please send me that info
 - Max handicap is 16